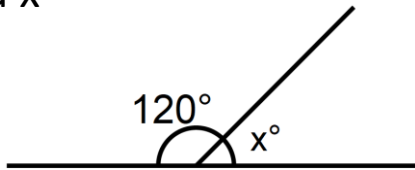


Angles (1)

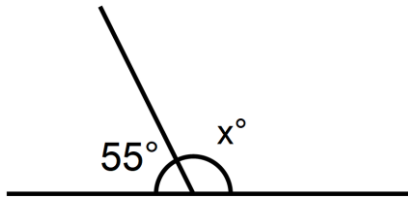


Find x

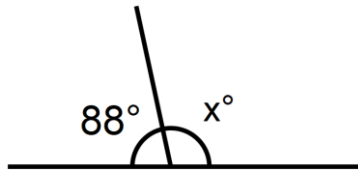
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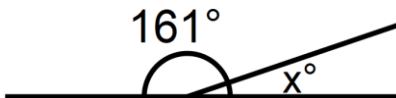
2)



3)

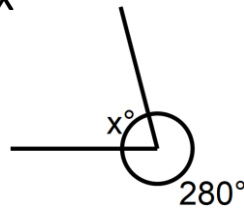


4)

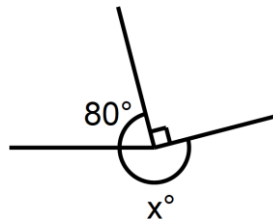


Find x

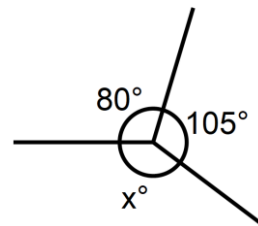
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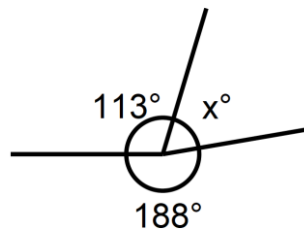
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3)

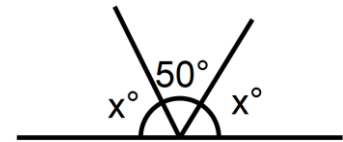


4)

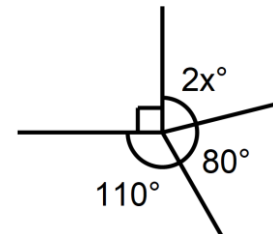


Find x

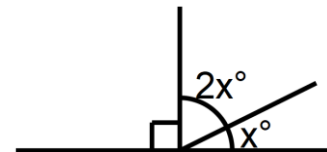
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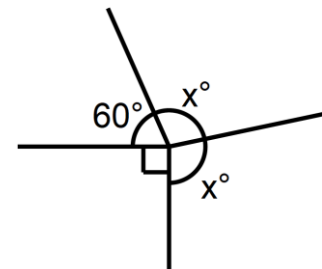
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3)



4)

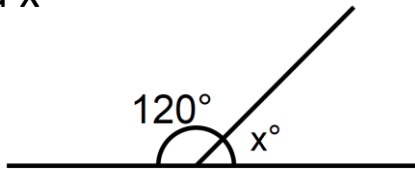


Angles (1)

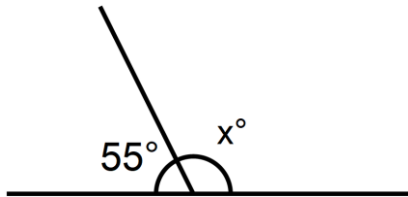


Find x

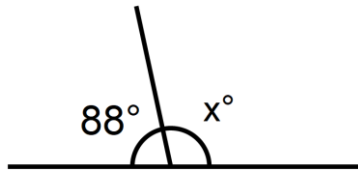
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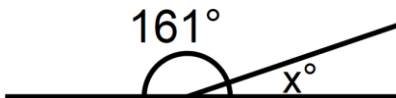
2)



3)

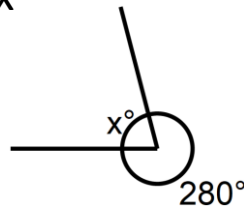


4)

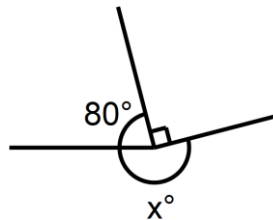


Find x

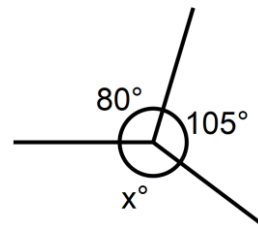
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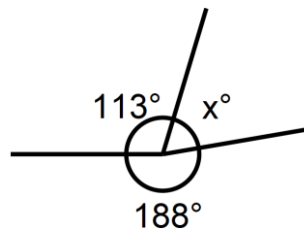
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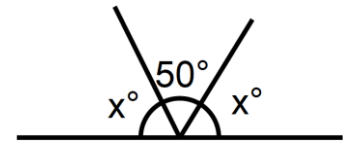


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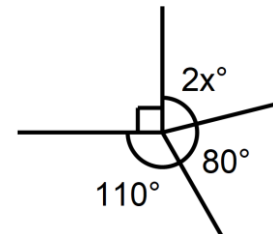


Find x

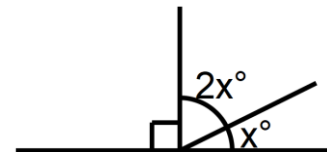
1)



2)



3)



4)

